



Boogie™

EVERYONE 10+
TM
E
10+
CONTENT RATED BY
ESRB



⚠ WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES
READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation 2 system.
Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, please visit www.esrb.org.

Controls

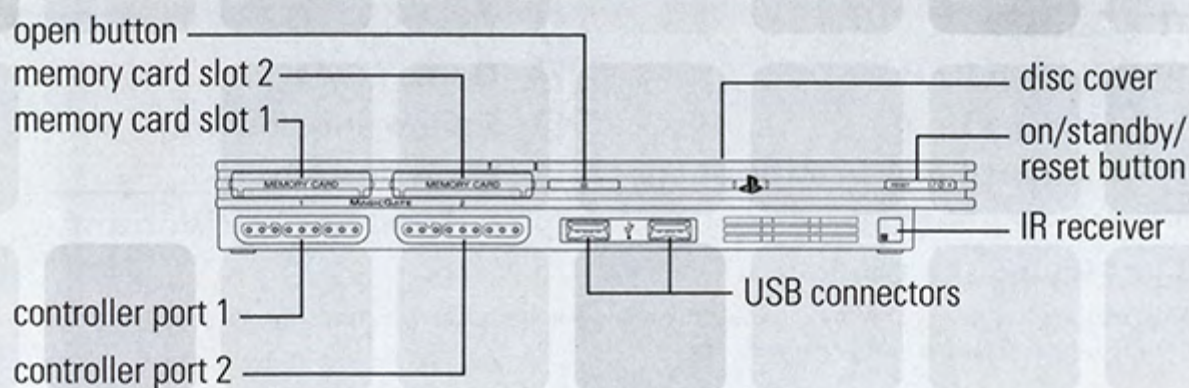
Action	Control
Dance.....	left analog stick + X button/□ button/ ○ button D-button + X button/□ button/○ button
Step forward/back/left/right ..	right analog stick left analog stick + △ button D-button + △ button
Activate Strike A Pose (when you have enough Boogie Power)	R1 button (hold)
Facial expressions (Strike A Pose mode only)	R2 button/L2 button
Combos.....	L1 button (hold) + left analog stick + right analog stick
Pause game	START button

You Played the Game. Now Play the Music.
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Available at www.ea.com/eatrax/

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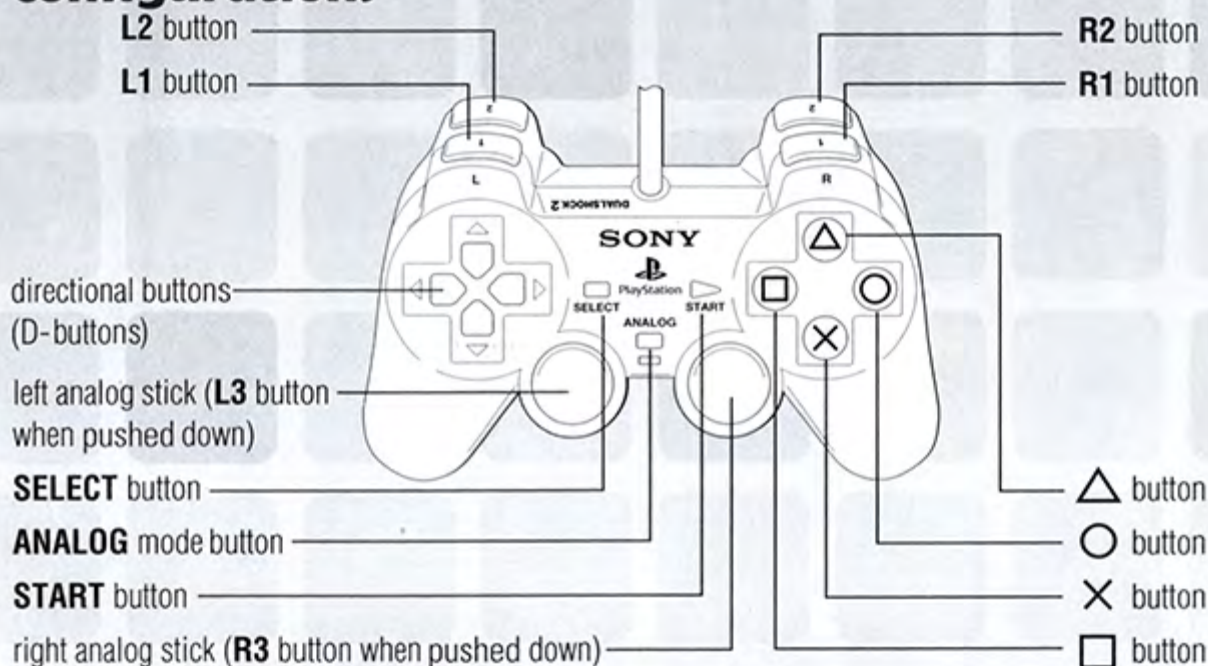
Getting Started



1. Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system.
2. Check that the system is turned on (the on/standby indicator is green).
3. Insert the *Boogie™* disc in the system with the label side facing up.
4. Attach game controllers and other peripherals as appropriate.
5. Follow the on-screen instructions and refer to this manual for information on using the software.

Starting Up

DUALSHOCK[®]2 analog controller configurations



Connecting Your Microphone

To connect your microphone to your PlayStation[®]2 system, insert the end into the USB connector on the front of your console. In addition to the microphone that comes with your copy of *Boogie*, the *Sing Star*[®] microphone should also work.

Starting the Game

Create a Character

The first time you play *Boogie*, you are prompted to create a character. Select one of the five character varieties (see *Characters* for the five varieties), then customize him or her with hair, clothing, shoes, and accessory options. When you are finished, choose a new name for your character, highlight OK, then press the **×** button to select OK and advance to the Main menu.

★ Your game progress and preferences are stored to your character profile.

Note

Videos are saved separately and must be manually saved each time you record or edit one.

Characters



Julius

Julius is—quite simply put—a mean, green, entertaining machine. A renowned performer in many different galaxies, Julius's popularity is as huge as his moves are legendary. But secretly Julius is beginning to be fed up with it all. Now he's decided to relax and take a bit of a vacation on a little planet called Earth, where his celebrity has not yet caught up with him. But Julius just can't ever seem to stay out of the spotlight for very long ...



Bubba

Don't let Bubba's looks deceive you. This simple gas station attendant becomes a dancing fiend when he takes to the dance floor. Sweatin' to the oldies is the name of Bubba's game, and he'll dance to anything with a disco beat. A chance meeting with Lea and Jet—along with a little help from Kato, Bubba's martial arts master—sends Bubba inadvertently down the road to stardom.

Lea, an aspiring pop star, has oodles of talent—and the ambition to match—so naturally there's only one place she's going: straight to the top. With her funky moves and show-stopping appearance—and a little help from some friends she meets along the way—Lea knows it is inevitable that she'll be the biggest sensation the party freaks at the Megalactic Grooveplex have ever seen.

Lea



Jet

It's no coincidence that Jet is the biggest pop star. A singing and dancing virtuoso, Jet's got all the hottest moves—and the charisma to match. Although Jet knows his massive popularity will ensure that he'll always be the Megalactic Grooveplex's biggest star, he's about to get a little competition from a hot new pop idol named Lea. Is Jet about to be served by an up-and-comer?

In the beginner's mind there are many fresh moves; in the expert's mind there are few. No one knows this better than Kato, the martial arts master presently training the beginner-to-end-all-beginners: Bubba. A wise dojo master, Kato is shocked to discover that, by leading Bubba to the Lost Temple of Funk, Kato may finally find the long-lost grandfather he's been yearning for.

Kato



Tip

To find out more about each character, select **STORY** in the Main menu.

Main Menu

STORY	Complete the stories of Lea, Jet, Julius, Bubba, and Kato, unlocking special mystery items along the way.
KARAOKE	Sing your heart out in this mode that requires no dancing.
DANCE	Select a song and a stage, and then showcase your best dance moves.
PARTY	Challenge a friend to a dance-off to see whose moves are the most stylin'.
VIDEO MAKER	Record your best singing and/or dancing performances, then create your very own music video.
SHOP	Exchange tokens you've earned for new outfits, songs, and stages.
CHANGE CHARACTER	Customize your existing character, change to a different character, or create a new one.
PRACTICE	Learn how to play <i>Boogie</i> , or just practice your steps.
OPTIONS	Adjust music and sound effect volume levels, turn vibration ON or OFF, view the credits, or view the game controls.

Playing the Game

Boogie to a new beat when you use the microphone attachment and your controller to add your very best dance moves and karaoke skills to your own music video.

Game Screen



Singing

Hit the right note for the specified amount of time (indicated by the bar) to score in Karaoke mode.

Dancing

As you dance, you are awarded points for staying on beat and performing impressive moves, depending on your difficulty level. Compete to get the highest score possible. At the end of each game you find out whether you obtained enough points to get a bronze, silver, or gold medal for your performance.

Tip Press the **X** button, **□** button, or **○** button to switch between dance styles—each character has three to choose from.



Boogie Meter

Dance on beat to fill your Boogie Meter with Boogie Power. Changing your style—while still staying on beat—fills the meter even faster. When your meter is completely full, press the **L1** button or the **R1** button to perform cool dance moves only available to you when you spend your Boogie Power.

Combos

Press and hold the **L1** button and follow the on-screen arrows by pressing the left analog stick and the right analog stick at the same time to perform a combo move. If you can do all steps in sequence and on beat, you'll pull off an awesome combo!

Solo Mode

This mini-game is only available in Dance mode and the Story mode stages in which you only dance. It offers a chance to earn a lot of points and Boogie Power.

- ★ A countdown appears, letting you know that you are about to enter Solo mode. Your character begins lip-syncing and a set of bubbles—much like the ones that appear when you sing in Karaoke mode—appear on-screen. Press the **L2** button at the appropriate times as the bubbles scroll (much like you would sing when the bubbles indicate in Karaoke mode). If you perform correctly, you earn both points and Boogie Power.

Strike A Pose

Press and hold the **R1** button to activate Strike A Pose. Strike A Pose depletes your Boogie Meter, so be sure you have some Boogie Power saved up first.

- ★ In Strike A Pose, press the right analog stick and the left analog stick to move the X onto the targets that appear on-screen. As you select them, your character strikes all sorts of brand-new funky poses.
- ★ Press the **R2** button to open and close your character's eyes and the **L2** button to move your character's mouth.

Pick-Ups

Pick-ups, carried by Party Freaks, drop randomly during gameplay. When you see one, walk over and touch it to collect the goods.

POINT MULTIPLIER	Grants you double the amount of points earned for 10 seconds.
BOOGIE BOOST	Completely fills your Boogie Meter.
TOKENS	Gives you 5, 10, or 25 tokens with which you can purchase songs, stages, or clothes from the Shop.
REVERSOMATIC (Party Mode Only)	Rotates your opponent's controls for a short time.
FREEZE BURN (Party Mode Only)	Immobilizes your opponent for a short time.

Tokens

In addition to the tokens you can pick up during the game, you are also awarded tokens at the end of each performance. These tokens are redeemable for songs, stages, and clothing in the Shop.

The Shop

As you perform, you can earn tokens. You can spend these tokens in the Shop to acquire new clothing items, songs, and stages.

- ★ To enter the Shop, select SHOP in the Main menu.
- ★ After you've purchased new clothing items, select CHANGE CHARACTER in the Main menu, then CUSTOMIZE to use your new goodies.

Game Modes

There are a variety of ways to play *Boogie*, whether your passion is for singing, dancing, making videos, or all of the above.

Story Mode

Select a character and follow him or her on a series of challenges that unravel that particular character's unique storyline.

- ★ To begin a game in Story mode, select STORY in the Main menu.
- ★ In Story mode, you can unlock special songs, stages, and clothing items which cannot be unlocked by merely scoring tokens.

Dance Mode

Show off your most stylin' moves in Dance mode. In this mode, you are not judged by your singing.

- ★ To begin a game in Dance mode, select DANCE in the Main menu. Select a stage, song, and difficulty setting (EASY, MEDIUM, or HARD), then select OK to begin.

Karaoke Mode

Belt out your favorite tune in Karaoke mode, where you are judged on your singing ability only.

- ★ Select KARAOKE in the Main menu to access Karaoke mode. At the Karaoke Options screen, adjust mic volume and echo effects, enable or disable Vocal Assist, set the right balance between your voice and the singer's, then select OK. Then, choose a stage and a song, and select a difficulty setting (EASY, MEDIUM, or HARD) to begin gameplay.

Note Use Vocal Assist when you want to blend your voice with the voice of the actual singer.

Party Mode

Challenge your friends to see who the best performer is by dancing on the same stage at the same time.

- ★ To start a game in Party mode, select PARTY in the Main menu. Each player selects his or her character, and then chooses to compete in three, five, or seven songs in a row. Select your difficulty setting, then select OK. Player 1 then chooses a stage and a song and selects OK to begin.

Note After the first song, players alternate selecting the song.

Video Maker

Sing and dance, then create your very own music video to showcase your skills.

Note Performances in this mode are not rated by score.

To start the Video Maker:

1. Select VIDEO MAKER in the Main menu, choose NEW VIDEO, then select either DANCE, DANCE AND SING, or DANCE THEN SING.
2. Choose a stage and a song, then select OK to proceed to the stage. When you are finished, the Video Maker screen appears.



To edit a video in the Video Maker:

1. Select your desired camera angle (select the boxes marked 1-4 or press the **L1** button or the **R1** button to change angles).
2. Add your desired special effects by selecting the appropriate box. (**Note** You can only select one effect at a time.)
3. If you wish to add text, select the Text box, use the on-screen keyboard, then select OK. (**Note** You can add text on top of a special effect.)
4. When you are ready, select PLAY WITH EFFECTS. The video begins rolling.
5. To cut, select PAUSE/MAKE A CUT, then press the **L1** button or the **R1** button to change the camera angle. If you wish, play around with camera angles, effects, and text to change things up before the next cut.
6. When the song runs out, the video is complete. Choose WATCH to view your video or RESTART to begin again.
7. When you are finished watching your video, select either RESTART EDIT (start over with the same footage), SAVE & QUIT (save the video you just made and return to the Video Maker menu), or QUIT WITHOUT SAVING.

Note Boogie Power is unlimited when you are creating a video.

Saving and Loading




Your character information is automatically saved to your character profile.

Note To save your game, you must have a memory card (8MB) (for PlayStation®2). *Boogie* supports saving to MEMORY CARD slot 1 only.

- ★ To switch characters, select CHANGE CHARACTER in the Main menu, then select the character you wish to change to.
- ★ To create a new character, select CHANGE CHARACTER in the Main menu, then select NEW CHARACTER.

If you wish to save your videos, be sure you have selected to save them when you have finished recording or editing. Videos will not be automatically saved to the character profile without your confirmation.

Hints and Tips

- ★ Strike A Pose is best used on slower songs, since the amount of points you gain depends on your skill rather than the song's beat.
- ★ Make sure to use as much Boogie Power as possible before grabbing the Boogie Boost, but don't wait too long, or you could miss your chance!
- ★ The best moment to grab a Point Multiplier is when your Boogie Power is full. That way, you can perform Strike A Pose or Combo chains and earn double the points.
- ★ Pick-up tokens as soon as they appear if you want a Point Multiplier or Boogie Boost to appear faster.
- ★ Repeating normal dance moves lowers the rate at which your score increases. To add variety (and quickly rack up the points), chain together combos or change your dancing style (press the  button, the  button, or the  button).
- ★ Getting a good score during Solo mode rewards you with lots of Boogie Power; so spend your Boogie Power if you know a Solo is coming.

Limited 90-Day Warranty

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US 1 (650) 628-1001

EA Warranty Mailing Address

Electronic Arts Customer Warranty
P.O. Box 9025
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Telephone Support: Technical Support is also available from 8am to 5pm PST by calling us at (650) 628-1001. No hints or codes are available from (650) 628-1001.

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